

THEATRE ARTS (THTR)

THTR-COMP Senior Comprehensive Exam
(NULL credits) (Both Fall & Spring Semesters)
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THTR-1010 Introduction to the Theatre
(3 credits) (Both Fall & Spring Semesters)

Introduction to the Theatre (3) (B) This general education course, designed for the non-major, takes a broad view of the field of theatre, focusing on elementary principles, vocabulary, and skills involved in analysis, appreciation, and performance of drama. (AE)
General Education Categories: Aesthetic Experience

THTR-1110 Production Arts
(1 credit) (Both Fall & Spring Semesters)

Production Arts Lab (1) (B) Practical application of principles of theatre arts and crafts in a production setting. Students will receive credit for scenic construction, lighting, costuming, properties, and other technical assignments. All majors are required to take a minimum of six hours of Production Arts toward fulfillment of their degree.

THTR-1120 Production Arts
(1 credit) (Both Fall & Spring Semesters)

Production Arts Lab (1) (B) Practical application of principles of theatre arts and crafts in a production setting. Students will receive credit for scenic construction, lighting, costuming, properties, and other technical assignments. All majors are required to take a minimum of six hours of Production Arts toward fulfillment of their degree.

THTR-1150 Fundamentals of Acting
(3 credits) (Both Fall & Spring Semesters)

Fundamentals of Acting (3) (B) This course is a study of fundamentals tailored to serve the beginning actor. Emphasis is placed on the Stanislavski method and focuses on developing self-awareness, sensory perception, character analysis, and using the body to create the visual imagery needed to communicate the needs of a script. The course will include monologue work, audition techniques, exercises, and light scene work. (OC, VC)

General Education Categories: Oral Communication, Visual Communication

THTR-1550 Stagecraft
(3 credits) (Fall Semester)

Stagecraft (3) (F) This course introduces students to the basics of technical theatre production, including stage management and the fundamentals of the production process. The student will learn elementary theory and practice in scenic construction, scene painting, stage rigging, and the range of scenic tools and materials.

THTR-1800 Script Analysis
(3 credits) (Fall Semester)

Script Analysis (3) (F) This foundational course in the Theatre program will teach the student to read dramatic literature as a blue print for theatrical production. Students will learn Aristotle's six elements of drama, the principles of dramatic structure, and begin to develop their own process for taking a script from the page to the stage.

THTR-2110 Production Arts
(1 credit) (Both Fall & Spring Semesters)

Production Arts Lab (1) (B) Practical application of principles of theatre arts and crafts in a production setting. Students will receive credit for scenic construction, lighting, costuming, properties, and other technical assignments. All majors are required to take a minimum of six hours of Production Arts toward fulfillment of their degree.

THTR-2120 Production Arts
(1 credit) (Both Fall & Spring Semesters)

Production Arts Lab (1) (B) Practical application of principles of theatre arts and crafts in a production setting. Students will receive credit for scenic construction, lighting, costuming, properties, and other technical assignments. All majors are required to take a minimum of six hours of Production Arts toward fulfillment of their degree.

THTR-2150 Techniques of Acting
(3 credits) (Spring Semester)

Techniques of Acting (3) (S, Even) This course offers an advanced study of acting theory and practice in a variety of acting techniques, providing exposure to multiple genres of drama, different methodical styles, and the further development of ensemble acting. (VC)

Prerequisite(s): THTR-1150 and THTR-1800.

General Education Categories: Visual Communication

THTR-2210 Stage Makeup
(3 credits) (Spring Semester)

Stage Makeup (3) (S) Fundamental principles and practice in makeup for the stage, including corrective, character, old age, and fantasy.

Prerequisite(s): THTR-1150 and THTR-1800, or permission of instructor.

THTR-2245 Voice & Movement
(3 credits) (Spring Semester)

Voice & Movement (3) (S, Even) This course is designed to give students a heightened awareness of the physical tools of the body as the primary source of the actor's artistry. Exercises will strengthen the student's spatial awareness, stamina, balance, coordination, with a particular emphasis on the relationship between the lower body, and the core as the foundation of voice production and diction.

THTR-2250 Movement for the Performing Artist
(2 credits) (Fall Semester)

Movement for the Performing Artist (2) (F) The activities in this course are designed to improve the student's posture, strength, stamina, balance, coordination, vision/imagination, and personal awareness. Students will encounter and develop skills in the various movement styles addressed. Topics covered may include but are not limited to Laban Theory, Corporal Styles, Viewpoints, Meyerhold's biomechanics, and Mask.

Prerequisite(s): THTR-1150 and THTR-1800.

THTR-3020 Shakespeare in Performance
(3 credits) (Discretion of Department)

Shakespeare in Performance (3) (D) This course studies Shakespeare from the theatrical perspective. Plays from every genre will be analyzed- for example, Titus Andronicus (tragedy), Richard III (history), The Tempest (romance), and Much Ado About Nothing (comedy). As a theatre course, we will proceed from the belief that Shakespeare's texts are a blueprint for performance and are therefore meant to be seen and heard. Thus, in addition to analysis and discussion, the class will include performance assignments.

Prerequisite(s): THTR-1150 and ENGL-1010.

THTR-3110 Production Arts
(1 credit) (Both Fall & Spring Semesters)

Production Arts Lab (1) (B) Practical application of principles of theatre arts and crafts in a production setting. Students will receive credit for scenic construction, lighting, costuming, properties, and other technical assignments. All majors are required to take a minimum of six hours of Production Arts toward fulfillment of their degree.

THTR-3120 Production Arts**(1 credit) (Both Fall & Spring Semesters)**

Production Arts Lab (1) (B) Practical application of principles of theatre arts and crafts in a production setting. Students will receive credit for scenic construction, lighting, costuming, properties, and other technical assignments. All majors are required to take a minimum of six hours of Production Arts toward fulfillment of their degree.

THTR-3150 Advanced Acting Styles**(3 credits) (Spring Semester)**

Advanced Acting Styles (3) (S, Odd) This course focuses on the performance styles of the major periods of Western theatrical tradition, including classic Greek tragedy, Commedia dell'Arte, neoclassical France, restoration era England, and modern absurdism. Students are introduced to the cultural milieu of each historical period and the theatrical conventions of the time. They participate in a variety of exercises designed to immerse them in that particular style and will perform selections from dramatic literature of these periods. The primary format of the course is experiential learning through goal-specific acting exercises and directorial feedback.

Prerequisite(s): THTR-2150.**THTR-3250 Stage Combat****(3 credits) (Discretion of Department)**

Stage Combat (3) (D) A performance-oriented course that examines unarmed and armed combat for the stage. Studies will provide the student with much of the training and discipline one associates with Tae Kwon Do, Judo, Wrestling, Boxing, and Tournament Fencing. The weapon styles addressed may include but are not limited to single rapier, single dagger, rapier and dagger, quarterstaff, broadsword and shield, court sword, knife fighting. The course will also focus on different styles of unarmed combat.

Prerequisite(s): THTR-2250.**THTR-3520 Scene Design****(3 credits) (Discretion of Department)**

Scene Design (3) (D) A study of the principles of scenic design and style as an integral part of the production concept. Techniques in mechanical drafting, and model building as basic design skills. (VC)

Prerequisite(s): THTR-1550 and THTR-1800.**General Education Categories:** Visual Communication**THTR-3540 Sound Design****(3 credits) (Discretion of Department)**

Sound Design (3) (D) This course introduces students to the principles and theories of effective theatrical sound design. Students learn how to research, develop, construct, execute, and communicate a sound design to a director and to a production crew.

Prerequisite(s): THTR-1550 and THTR-1800.**THTR-3560 Lighting Design****(3 credits) (Discretion of Department)**

Lighting Design (3) (D) A study of the physical properties of electricity, the principles of color in light, the use of stage lighting instruments, and the practical application of lighting designer's process. (VC)

Prerequisite(s): THTR-1550 and THTR-1800.**General Education Categories:** Visual Communication**THTR-3580 Costume Design****(3 credits) (Discretion of Department)**

Costume Design (3) (D) This course involves the examination and practical application of the costume design process. It includes dramatic analysis, research methods, design theory, and rendering techniques. (VC)

Prerequisite(s): THTR-1550 and THTR-1800.**General Education Categories:** Visual Communication**THTR-3600 Management for Theatre****(3 credits) (Discretion of Department)**

Management for Theatre (3) (D) This course introduces students to the various roles of management within theatre. Students will identify the hierarchy of management in both educational and professional theatre. Emphasis will be placed upon management techniques appropriate to the varied responsibilities of stage managers. Within the hierarchy of management, the students explore the roles of the theater manager, production manager, and house manager. Students learn to utilize theatre management procedures for both Benedictine College Theatre and professional theatre organizations.

Prerequisite(s): THTR-1550.**THTR-3800 Playwriting****(3 credits) (Spring Semester)**

Playwriting (3) (S, odd) This course examines the art of playwriting from a structural perspective, viewing the dramatic text as an architectural blueprint for theatrical production. The student analyzes dramatic literature, learns the fundamentals of dramatic construction, and completes a variety of playwriting exercises. The course also features a workshop component in which the student develops, outlines, and composes a one-act play.

Prerequisite(s): THTR-1800, THTR-1550, and ENGL-1010.**THTR-3810 Theatre History & Literature to 1640****(3 credits) (Fall Semester)**

Theatre History and Literature to 1640 (3) (F) A study of plays and productions from primitive humanity to the Protestant reformation, including Classic Greece, Ancient Rome, Medieval Liturgical Drama, Asian Theatre, Spanish Golden Age, and the Elizabethan Drama. (HI, WC)

Prerequisite(s): ENGL-1010 and THTR-1800.**General Education Categories:** Historical Inquiry, Written Communication**THTR-3820 Theatre History & Literature 1640-1918****(3 credits) (Spring Semester)**

Theatre History and Literature From 1640 Through 1918 (3) (S) A study of plays and productions from 1640 to the start of World War I, including Restoration Comedy, Italian Renaissance, French Neoclassic Drama, Romanticism, Melodrama, Realism, and the development of Modern Theatre. (HI, WC)

Prerequisite(s): ENGL-1010 and THTR-1800.**General Education Categories:** Historical Inquiry**THTR-3830 Modern & Contemporary Theatre****(3 credits) (Fall Semester)**

Modern and Contemporary Theatre (3) (F) A study of theatre since World War I. Attention is given to significant plays and playwrights, and to modern theatre artists, such as designers, directors, actors, as well as movements, the experimental-'ism's and theorists. (HI, WC)

Prerequisite(s): ENGL-1010 and THTR-1800.**General Education Categories:** Historical Inquiry**THTR-4110 Production Arts****(1 credit) (Both Fall & Spring Semesters)**

Production Arts Lab (1) (B) Practical application of principles of theatre arts and crafts in a production setting. Students will receive credit for scenic construction, lighting, costuming, properties, and other technical assignments. All majors are required to take a minimum of six hours of Production Arts toward fulfillment of their degree.

THTR-4120 Production Arts**(1 credit) (Both Fall & Spring Semesters)**

Production Arts Lab (1) (B) Practical application of principles of theatre arts and crafts in a production setting. Students will receive credit for scenic construction, lighting, costuming, properties, and other technical assignments. All majors are required to take a minimum of six hours of Production Arts toward fulfillment of their degree.

THTR-4150 Play Direction**(3 credits) (Fall Semester)**

Play Direction (3) (F) The study of the director's work, from casting, script analysis, conceptualizing, staging, and conducting of rehearsals. Practice application of principles of stage direction to production projects.

Prerequisite(s): THTR-2245 (VC).

General Education Categories: Visual Communication

THTR-4790 Theatre Arts Internship**(1 credit) (Discretion of Department)**

Internship An educational, practical hands-on work experience designed to complement the student's major field of study. Open to students of at least junior standing who are making satisfactory academic progress.

Prerequisite(s): Permission of instructor.

THTR-4950 Senior Creative Project**(3 credits) (Both Fall & Spring Semesters)**

Senior Creative Project (3) (B) In lieu of a comprehensive exam, the student may choose to conduct a senior creative project. During the junior year, the student will schedule a series of meetings with the chair of the department and/or appropriate faculty to determine the scope of this project. Creative projects may take a variety of forms: design projects, community outreach programs, playwriting, radio drama, puppet-building, concert musicals, solo performances, theatre management business plans, etc. The student submits a prospectus of his or her project to the Department Chair by April 15th of the junior year.